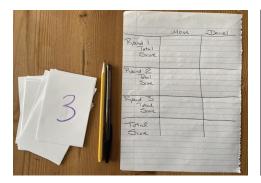
Target 1,000

Object of the Game

For each round, players choose 6 cards to make two 3-digit numbers that have a sum (a total when added) as close to 1,000 as possible. The score for each round is the difference between a player's sum and 1,000. The player with the lower total score after 3 rounds wins the game.

Materials

- Deck of cards containing four each of the numbers 1 to 9
 Print a set of number cards, use the 2–9 cards and aces as 1s from a deck of playing cards, or make your own cards.
- Pencil or pen
- Paper to keep track of the game as shown, or print a Target 1,000 Record Sheet





Skills

This game helps us practice:

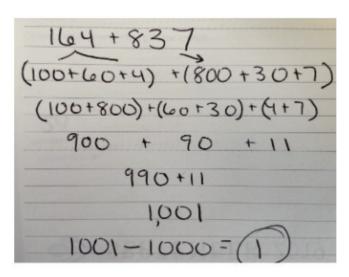
- Practicing using place value: ones, tens, hundreds, and thousands
- Estimating
- Adding 3-digit numbers
- Subtracting 3- and 4-digit numbers

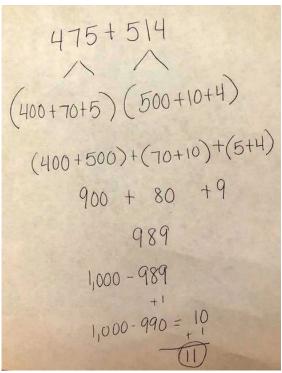
How to Play

1. Mix up the cards. Players take turns drawing cards until each has 8 cards.



- 2. Each player chooses 6 of their cards to make two 3-digit numbers. The goal is to make numbers that will have a sum (a total when added) as close to 1,000 (over or under) as possible.
- 3. Players add their numbers.
- 4. The difference between a player's total and 1,000 is their score for the first round.





Mom got a total of **1,001**. Her score for this round is **1** because the difference between 1,000 and 1,001 is 1.

Daniel got a total of **989**. His score for this round is **11** because the difference between 1,000 and 989 is 11.

After the first round, Mom is doing better. She got closer to 1,000 than Daniel did.

- 5. After three rounds, players add their three scores.
- 6. The player with the lesser total wins.

Tips for Players and Families

- Before you play, talk about numbers that add to 1,000. What are some pairs of numbers you can think of that have a sum of 1,000?
- Talk about how you're choosing your numbers. There is a lot of strategy involved!
- Students may have addition strategies not familiar to you, like making jumps on a number line, or breaking apart numbers by place value. Ask questions if you don't understand a strategy. It's always interesting to learn something new.

Change It Up

Making even small changes to a game can invite new ways of thinking about the math. Try making one of the changes below. How did it change your strategy for winning the game?

- Choose a different target number, such as 800 or 1,500.
- Change the cards you're using. For example, take out all the 4s.

1	1	1
1	2	2
2	2	3

3	3	3
4	4	4
4	5	5

5	5	6
6	6	6
7		7

7	8	8
8	8	9
9	9	9

Target 1,000 Record Sheet

	Name	Name		
Round 1				
Total Score				
Round 2				
Total Score				
Round 3				
Total Score				
TOTAL SCORE				